

## (Day 6) C 7/8/9, 22 Days Left

### OPENING TEXT

*Via Text:*

Once again, friend, it's The End. Text when you're ready to draw today's card.

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### READY TO DRAW RESPONSE

*Via Text, upon receipt of "Ready" text:*

Any thoughts to share at the start of the day's draw?

**Today I'd like you to pull Cards 7, 8 and 9 and place them side-by-side in numerical order, image facing up. Let me know when you have them ready.**

[They do]

**Want to hear a joke?**

[If yes, see below, or if no, move on however you like]

**Why was 6 afraid of 7?**

[They answer. Choose one of two below, left is a darker and more sarcastic response.]

[If Journeyer says "Because, 7, 8, 9" then say:]

"Oh! Haha! That's funny. I was \*going\* to say:" **and do left ]**

Because 7 was slowly wasting away from a terminal illness and though 6 knew it would be better in the long run to confront their unresolved interpersonal issues head on, the	Because 7 8 9  (say it out loud)
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<p>emotional awkwardness of doing so was so intense that she felt the need to avoid the situation entirely!</p> <p>(Ha.) I kill myself.</p>	<p>Ha! I kill myself.</p>
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[Journeyer responds and follow their lead. Note that this is a useful litmus test of their response to that kind of humor.]

[Move them on, but without being too abrupt/rude, and let them know they've got a big choice to make:]

**Today it's time to get out into the world and in doing so you have three choices:**

- 1) If you feel like taking a stroll and prefer to keep to yourself today: choose Card 7**
- 2) If you want to play a card outside and wouldn't mind some guidance as you ponder something green: choose Card 8**
- 3) If your day is full and you can only catch a moment to yourself once the sun has set: choose Card 9**

**Take a moment to ponder each and then let me know your pick.**

[They answer. Before giving title check the following:]

[If they choose Card 7 or 8 and it is dark, confirm that they are willing to go outside for a while even though it is past sunset]

[If they choose Card 9 and it is still daytime, confirm they can do this after dark.]

[If they can't meet a stipulation, let them pick another card.]

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## **CARD 07 QUEST RESPONSE**

[If you have time, check to see if the player has done Card 05 (The List) the day before.  
If so, Guide should reference this and connect that prompt to this one.]

Ah yes, Card 7. A very good choice. **This card is called “Walking Beside Me”**

Type that title into the web portal: [www.welcometotheendgame.com](http://www.welcometotheendgame.com)

[THERE IS NO MID-CARD RESPONSE for Card 07. You are free until they text their  
Reflection word.]

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### **CARD 08 QUEST RESPONSE**

Ah yes, Card 8. A very good choice. **This card is called “To Be A Tree”**

You can type that title “tobeatree” into [www.welcometotheendgame.com](http://www.welcometotheendgame.com) to complete your quest.

**That’s all for now. Text back when you’ve found your place...**

[Time passes and Journeyer texts “here” as directed by the prompt]

[THIS CARD IS A PHONE PROMPT. SEE CARD SCRIPT 8 FOR THE PHONE  
SCRIPT.]

[Note: The Guide who draws can assign another to read the phone script if they choose.]

[Journeyer texts HERE, Guide answers]

Via TEXT:

**Excellent. You’re in your spot?**

[Journeyer says yes. Confirm they are ready and can see the tree and if applicable have  
headphones]

**If you haven’t already, plug those headphones in now. Your phone is about to ring, answer  
it to continue your quest.**

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## CARD 09 QUEST RESPONSE

**Ah yes, Card 9. This card is called “Musing on the Night”**

If you are set on this card, you can type that title “musingonthenight” into [www.welcometotheendgame.com](http://www.welcometotheendgame.com) to complete your quest.

**That’s all for now. Text back when you’re under your evening sky...**

[Time passes and Journeyer texts “here” as directed by the prompt]

[THIS CARD IS A PHONE PROMPT. SEE CARD SCRIPT 9 FOR THE PHONE SCRIPT.]

[Note: The Guide who draws can assign another to read the phone script if they choose.]

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## END OF CARDS 7, 8 & 9 REFLECTION

*Via Text:*

[Journeyer texts a word and the Guide **notes this in the dossier.**]

[Comment on the word or nature of the prompt you like]

[Remember you can let the player move you language-wise now]

[Ask if it was a successful quest]

[Follow them as appropriate until you feel concluded. **Journeyers tend to need minimal reflection after 8 and 9. Watch pushing to them - be sensitive to need for space.**]

If that’s all for today, I’ll leave you here.

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END OF DAY Text

*Via Text*

The End is now closed for the evening. You have 22 days left.